


The background of the slide is a dense, isometric grid of 3D cubes. Most cubes are black, but several are a vibrant blue, scattered throughout the composition. The lighting creates a sense of depth, with some cubes appearing to rise above others.

ThoughtWorks®

MYTHS OF MICROSERVICES

Nima Montazeri @nimamon

TONIGHT...

 Definitions & Characteristics

 Microservices Premium

 **Where** to use Microservices

 **When** to use Microservices

 Q&A

 @nimamon

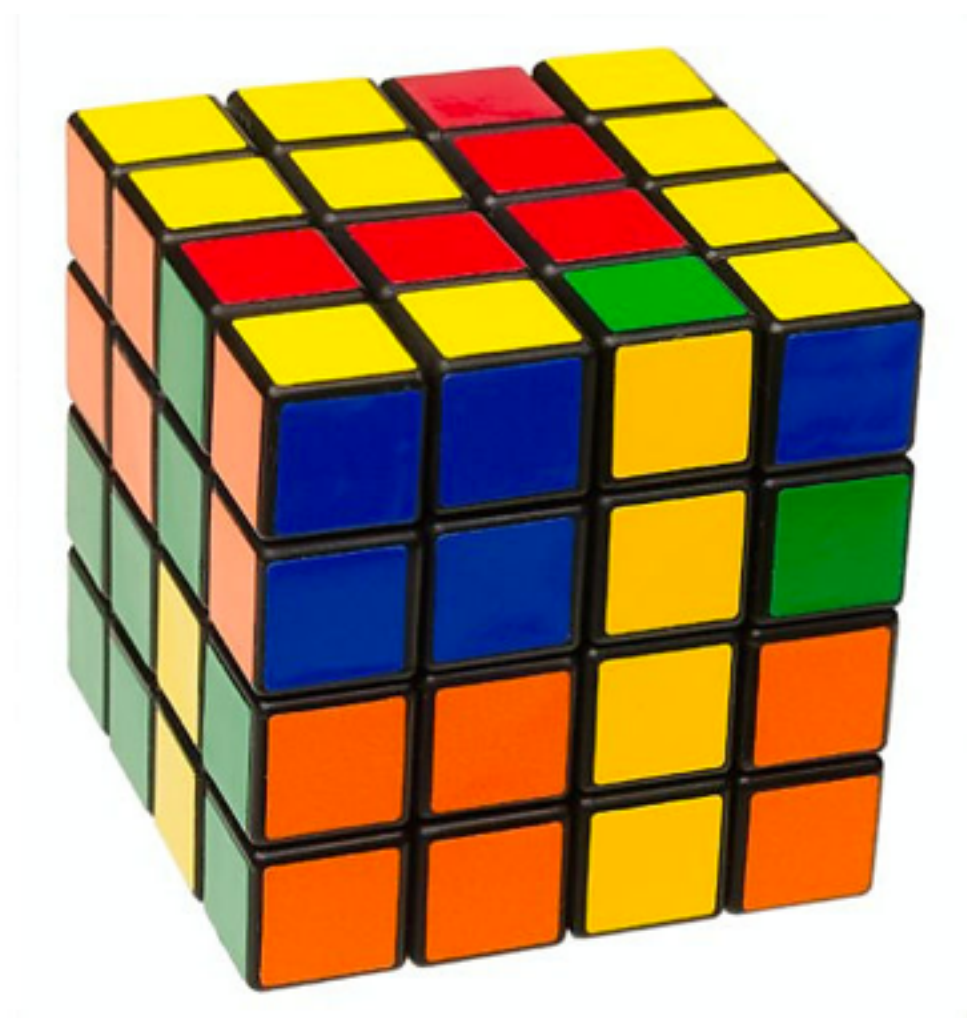


RESOURCES

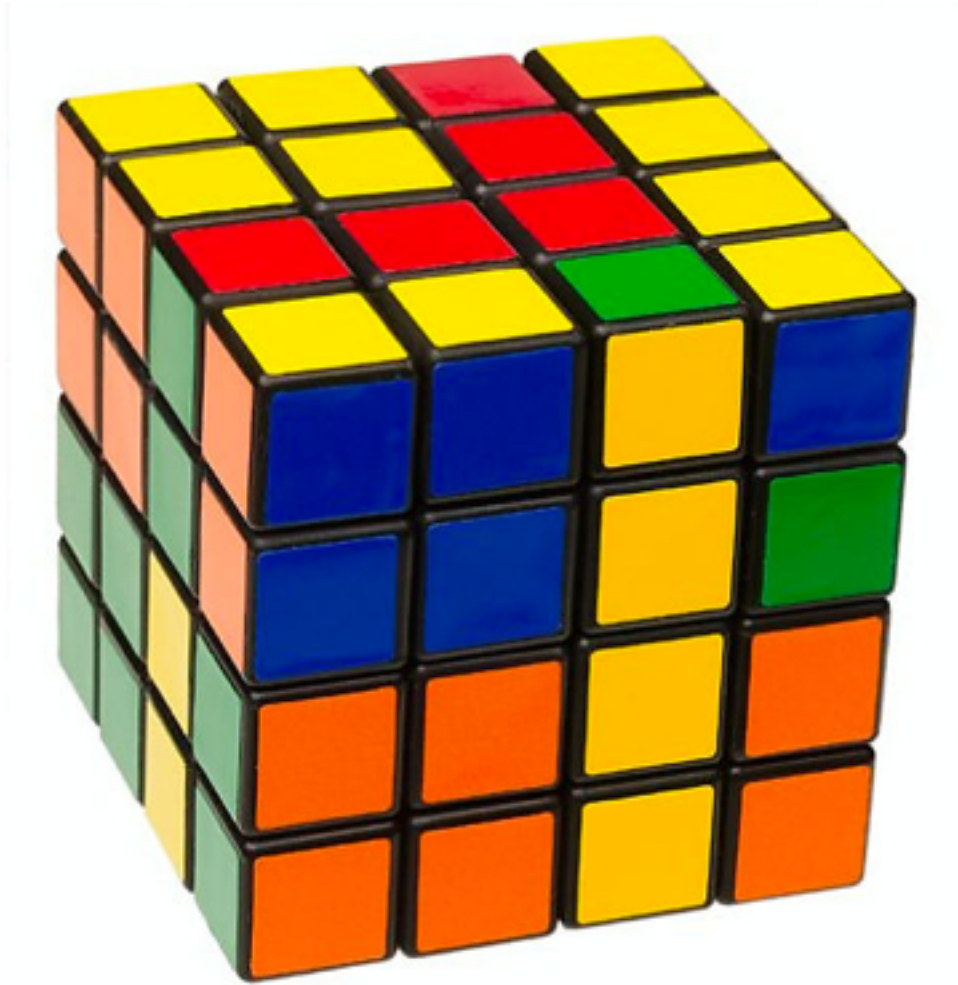
<http://nima.tech/micro-services/>



@nimamon



QUESTION OF COMPLEXITY



4X4 Rubik's Cube

$$7.40 \times 10^{45}$$

74011968415649018698740939744985743360000000000



QUESTION OF COMPLEXITY

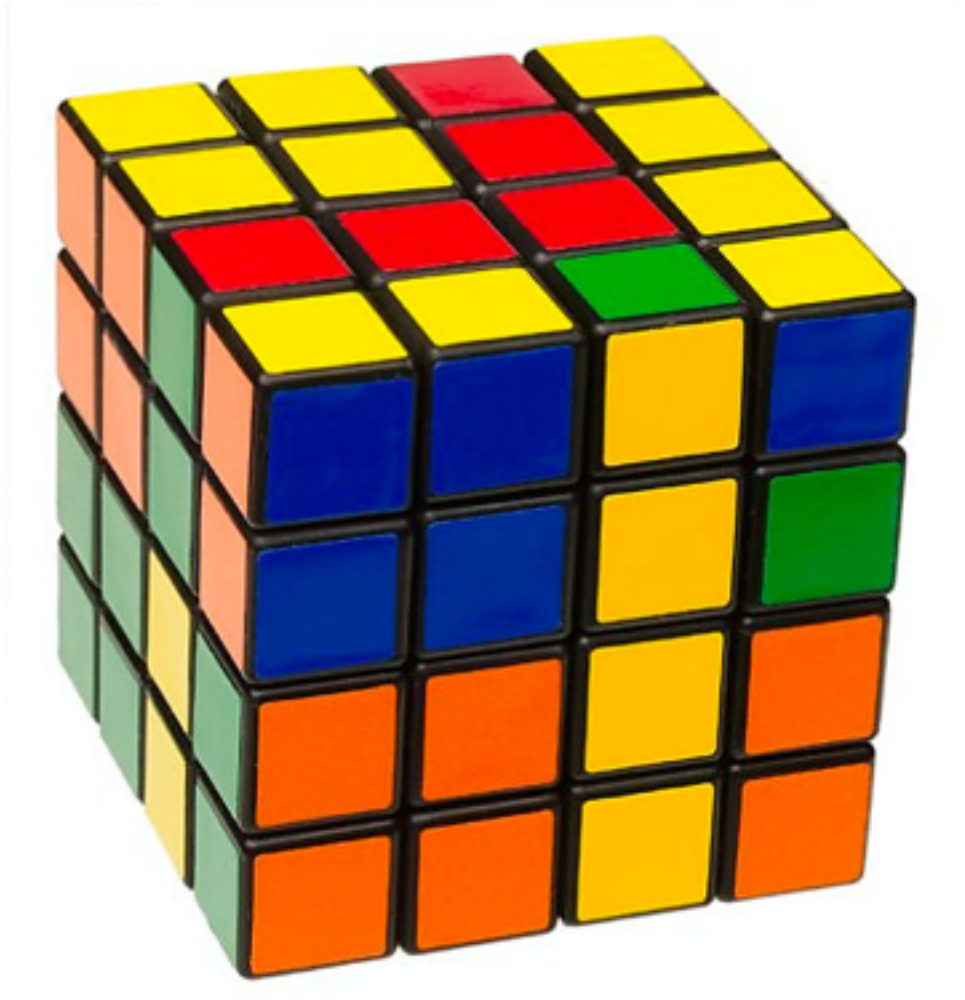


2X2 Rubik's Cube

only(!) $3.7 \times 10^6 \times 8$

29,600,000

QUESTION OF COMPLEXITY



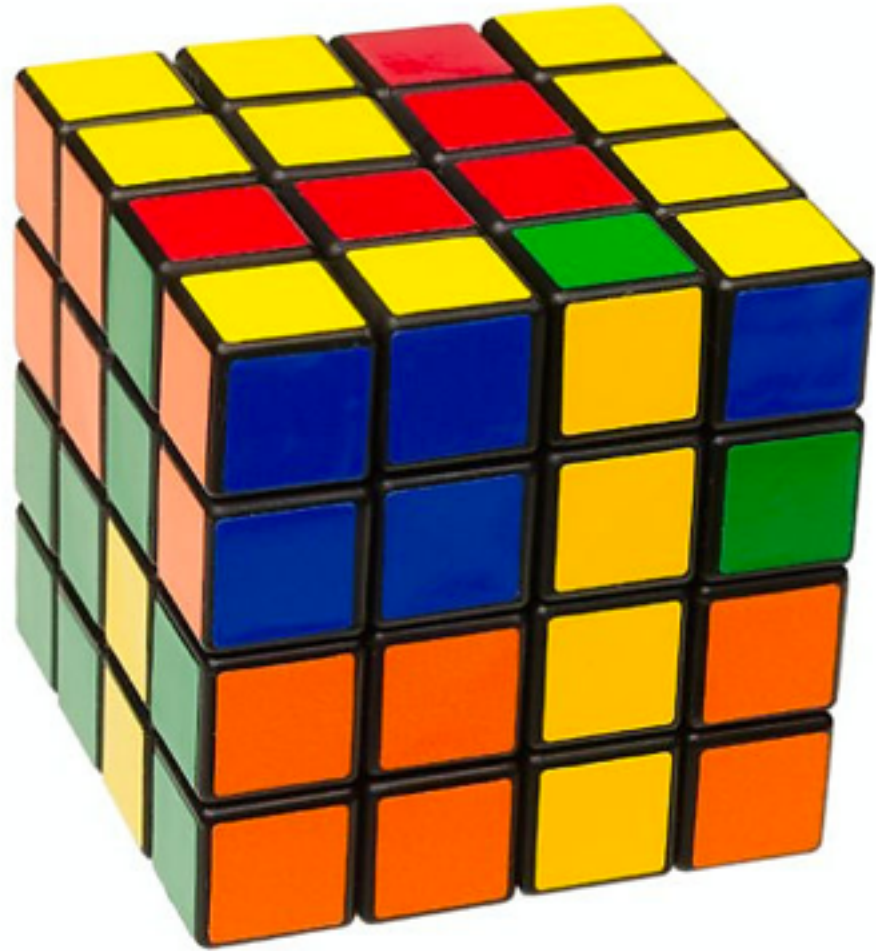
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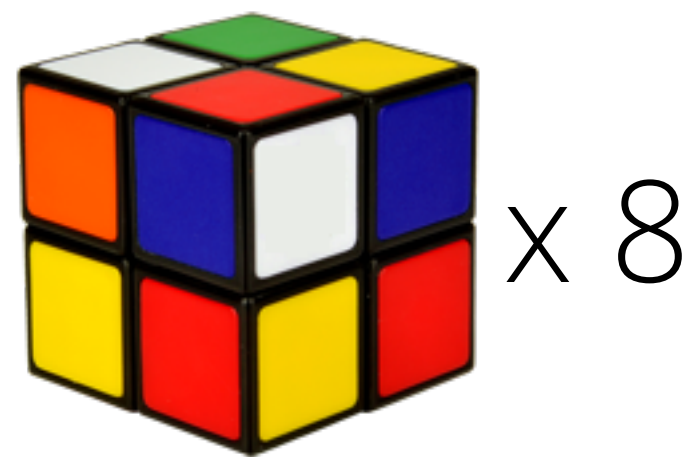
x 8

29,600,000

QUESTION OF COMPLEXITY




4×10^{35} times simpler




Microservices

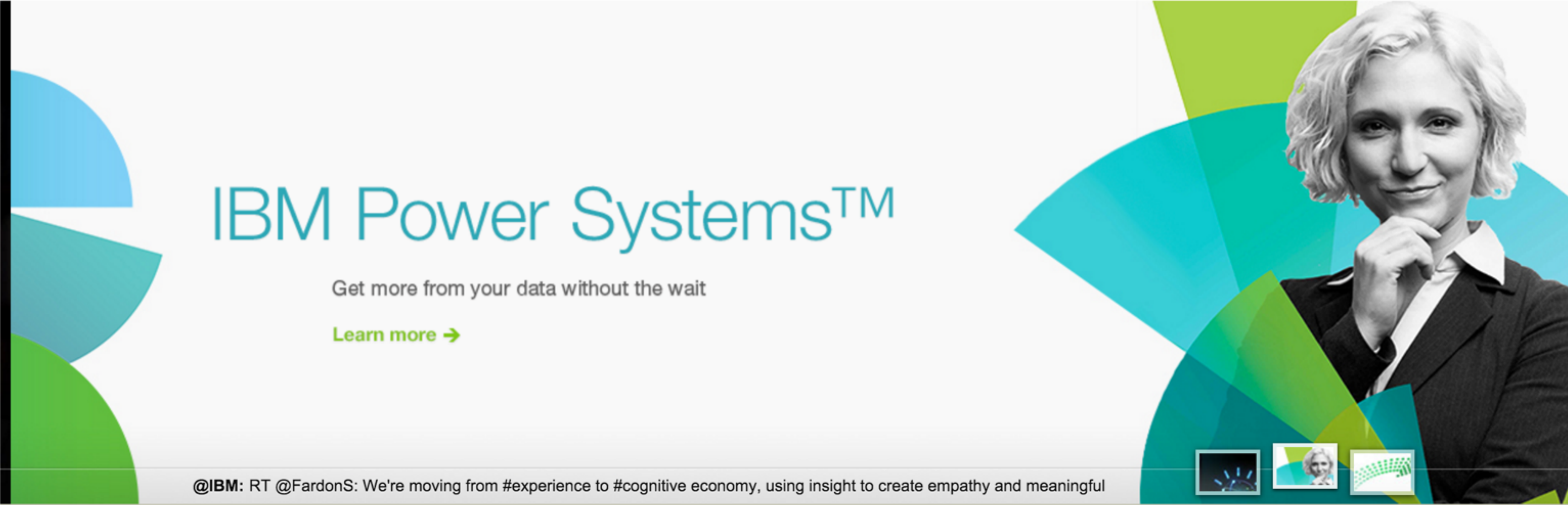


<http://microservices.org>

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Microservices vs SOA



ARE MICROSERVICES JUST SOA?



Microservices

SOA

useful subset of SOA practices

Characteristics

~~DEFINITION~~ OF MICROSERVICES

Componentization via Services

 Idea has been around for decades

 **Replace** and/or **upgrade** independently

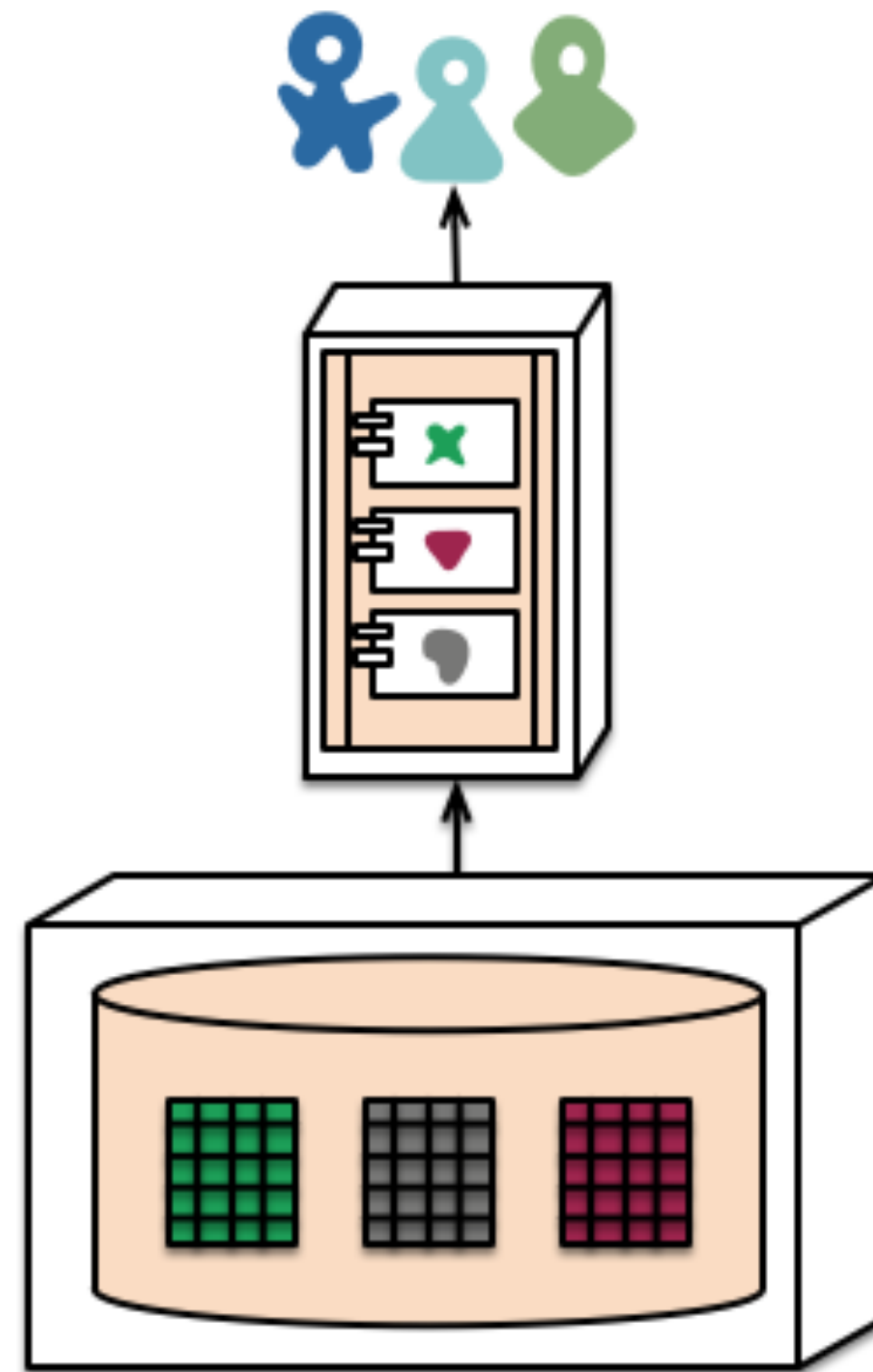
 Services as components



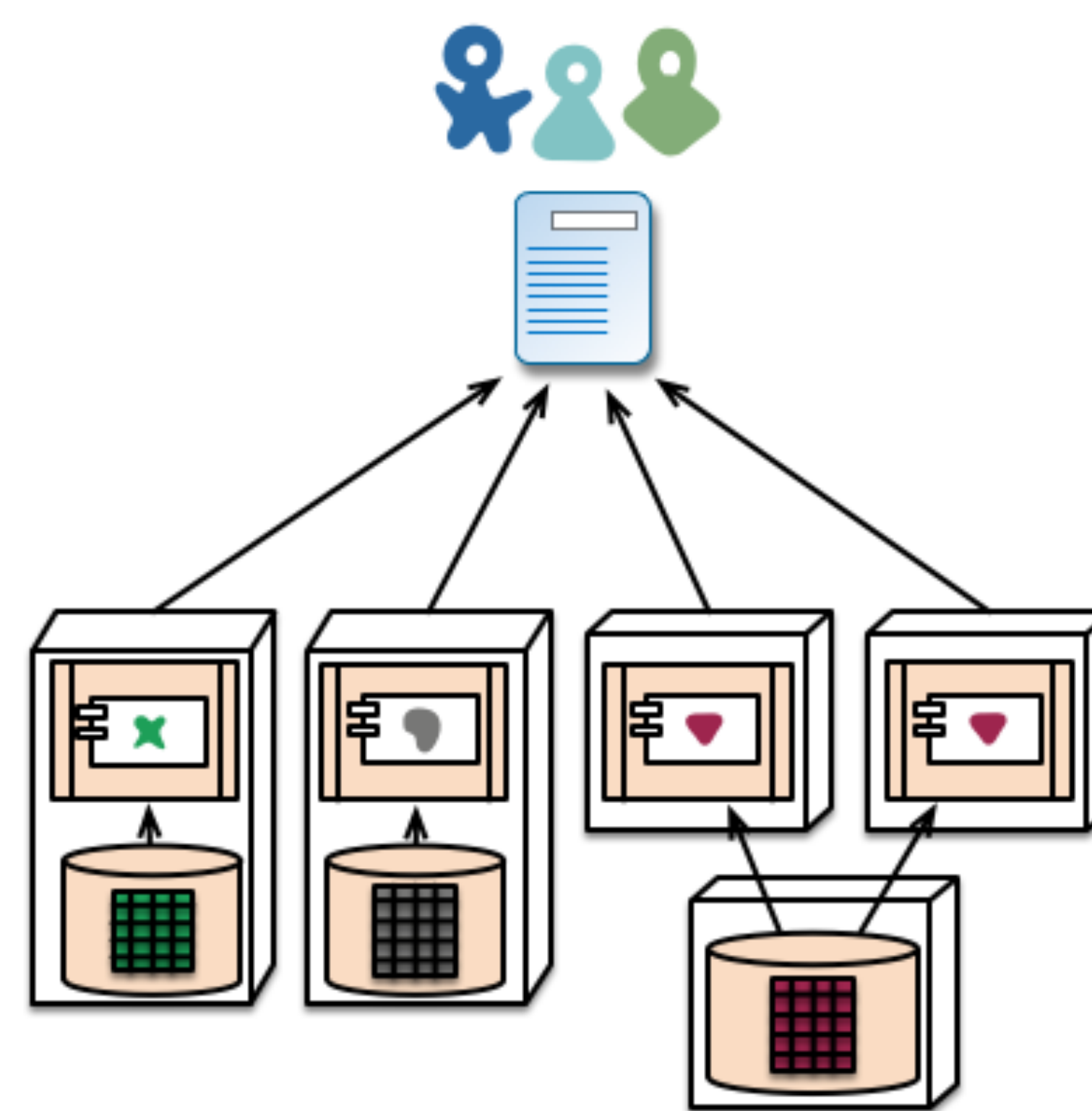
Characteristics

~~DEFINITION~~ OF MICROSERVICES

Independent Data Storage



monolith - single database



microservices - application databases

Infrastructure Automation



Provision new machines in minutes not weeks






Cloud Infrastructure



Automate build, test and deployment



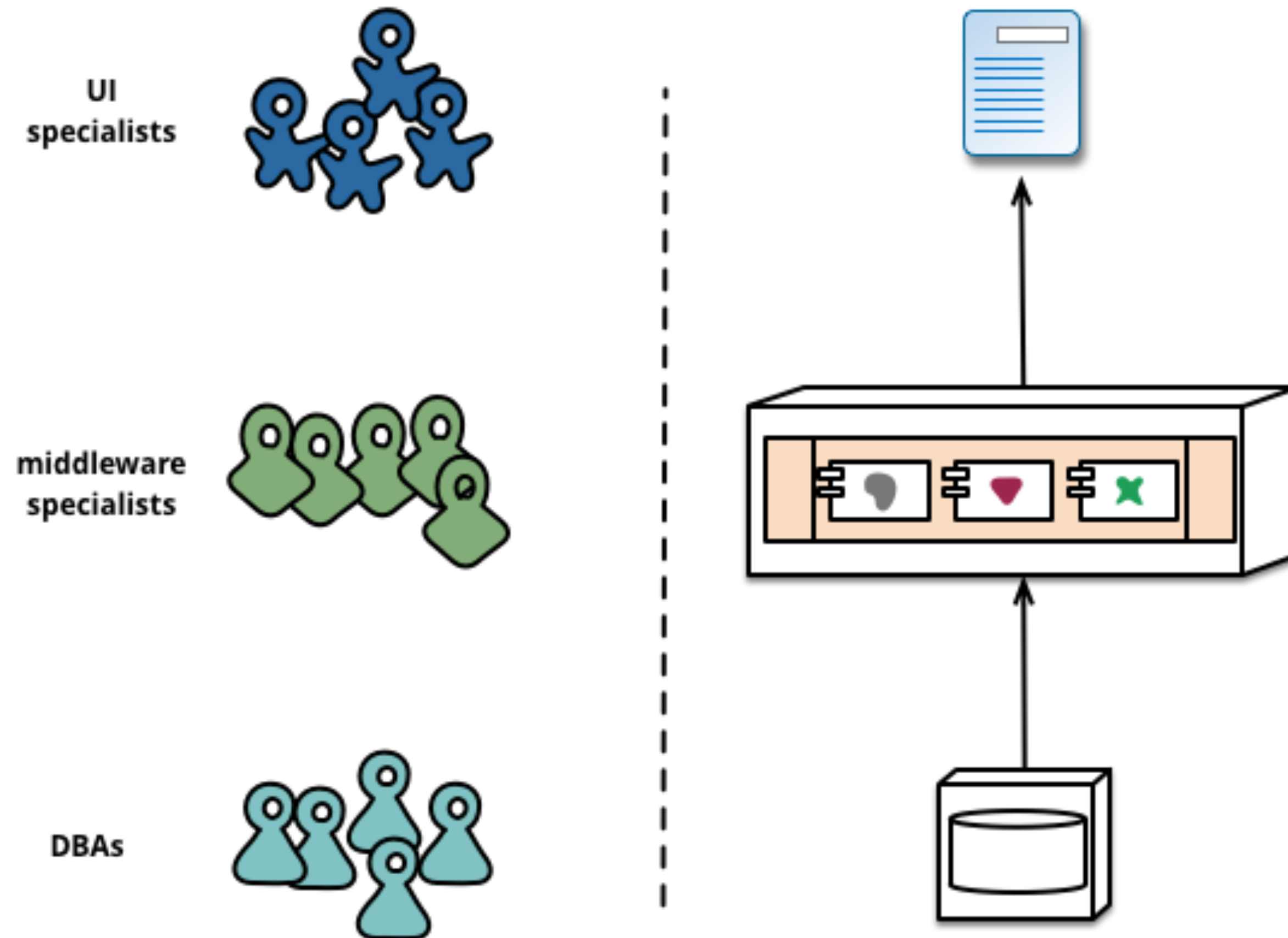
Design for Failure

-  Services are going to fail
-  Resiliency over availability
-  Monitoring and troubleshooting



~~Characteristics~~ DEFINITION OF MICROSERVICES

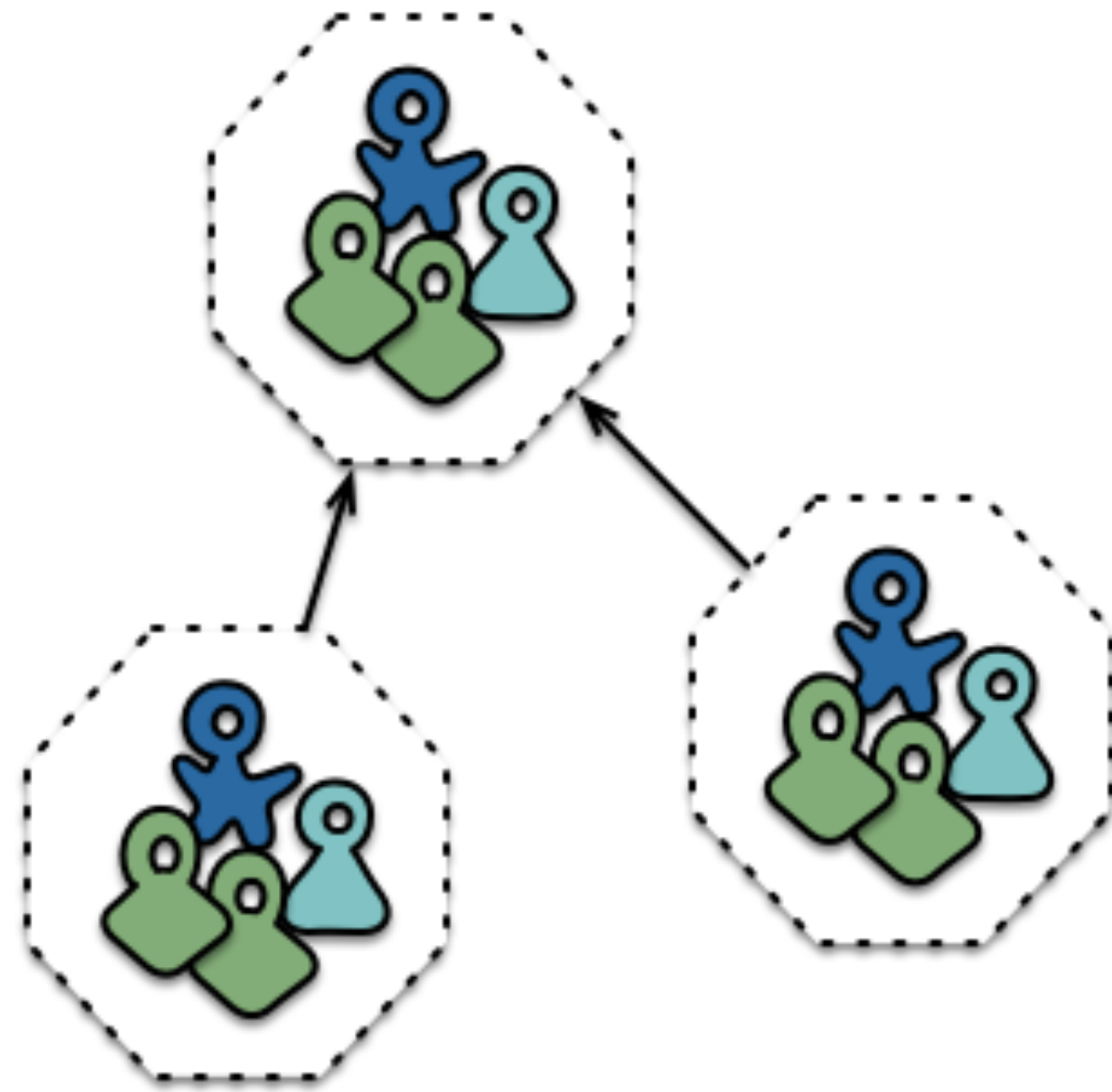
Organised around Business Capabilities



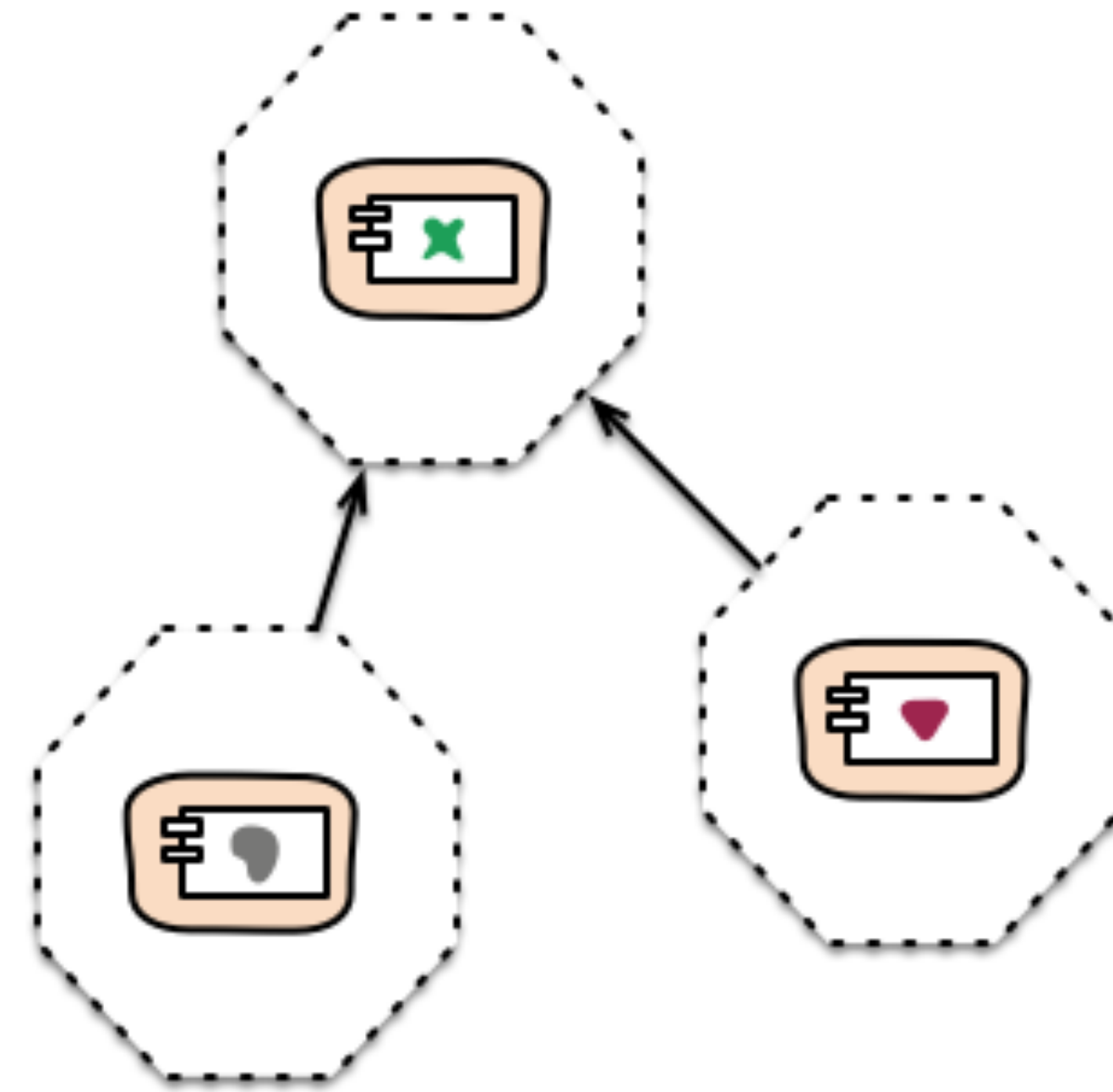
Siloed functional teams...

... lead to silod application architectures.
Because Conway's Law

Organised around Business Capabilities



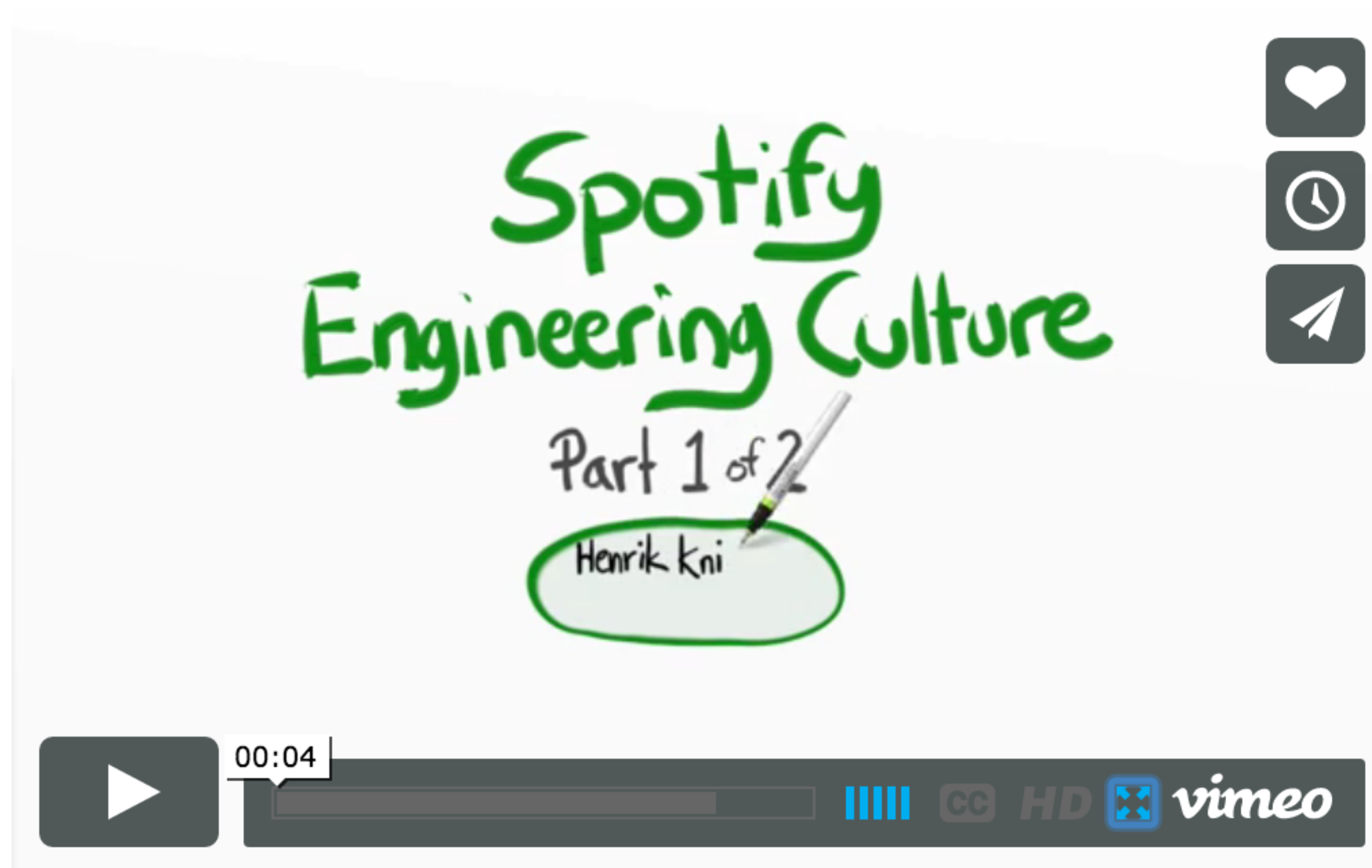
Cross-functional teams...



... organised around capabilities
Because Conway's Law

~~Characteristics~~ DEFINITION OF MICROSERVICES

Organised around Business Capabilities





THE RADAR

TECHNIQUES

ADOPT

- 1 Capturing client-side JavaScript errors
- 2 Continuous delivery for mobile devices
- 3 Mobile testing on mobile networks
- 4 Segregated DOM plus node for JS Testing
- 5 Windows infrastructure automation

TRIAL

- 6 Capture domain events explicitly
- 7 Client and server rendering with same code
- 8 HTML5 storage instead of cookies
- 9 Instrument all the things
- 10 Masterless Chef/Puppet
- 11 Micro-services
- 12 Perimeterless enterprise
- 13 Provisioning testing
- 14 Structured Logging

ASSESS

- 15 Bridging physical and digital worlds with simple hardware
- 16 Collaborative analytics and data science
- 17 Datensparsamkeit
- 18 Development environments in the cloud
- 19 Focus on mean time to recovery
- 20 Machine image as a build artifact
- 21 Tangible interaction

HOLD

- 22 Cloud lift and shift
- 23 Ignoring OWASP Top 10
- 24 Siloed metrics
- 25 Velocity as productivity

PLATFORMS

ADOPT

- 26 Elastic Search
- 27 MongoDB
- 28 Neo4j
- 29 Node.js
- 30 Redis
- 31 SMS and USSD as a UI

TRIAL

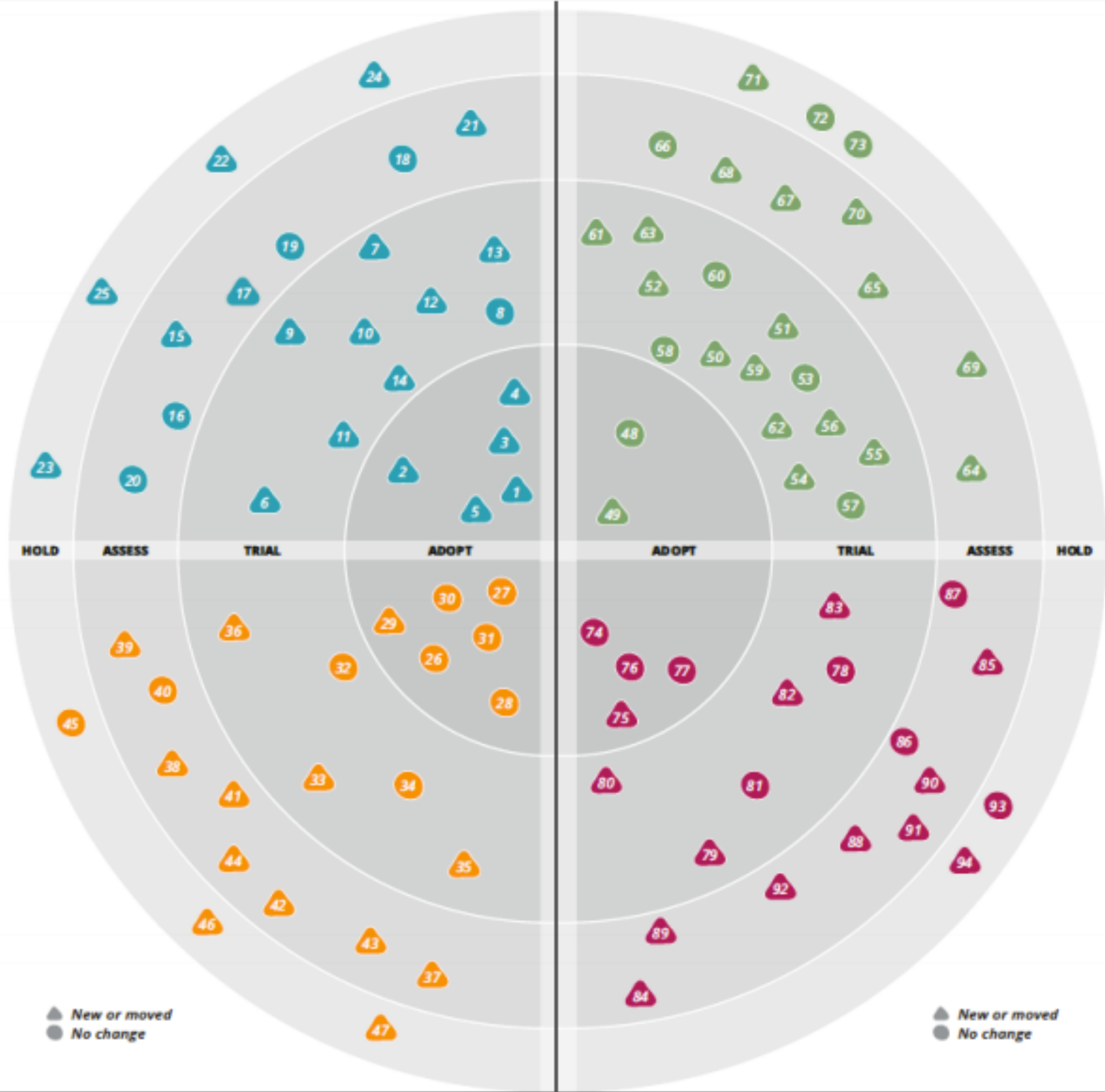
- 32 Hadoop 2.0
- 33 Hadoop as a service
- 34 OpenStack
- 35 PostgreSQL for NoSQL
- 36 Vumi

ASSESS

- 37 Akka
- 38 Backend as a service
- 39 Low-cost robotics
- 40 PhoneGap/Apache Cordova
- 41 Private Clouds
- 42 SPDY
- 43 Storm
- 44 Web Components standard

HOLD

- 45 Big enterprise solutions
- 46 CMS as a platform
- 47 Enterprise Data Warehouse



THE RADAR

TOOLS

ADOPT

- 48 D3
- 49 Dependency management for JavaScript

TRIAL

- 50 Ansible
- 51 Calabash
- 52 Chaos Monkey
- 53 Gatling
- 54 Grunt.js
- 55 Hystrix
- 56 Icon fonts
- 57 Librarian-puppet and Librarian-Chef
- 58 Logstash & Graylog2
- 59 Moco
- 60 PhantomJS
- 61 Prototype On Paper
- 62 SnapCI
- 63 Snowplow Analytics & Piwik

ASSESS

- 64 Cloud-Init
- 65 Docker
- 66 Octopus
- 67 Sensu
- 68 Travis for OSX/iOS
- 69 Visual regression testing tools
- 70 Xamarin

HOLD

- 71 Ant
- 72 Heavyweight test tools
- 73 TFS

LANGUAGES & FRAMEWORKS

ADOPT

- 74 Clojure
- 75 Dropwizard
- 76 Scala, the good parts
- 77 Sinatra

TRIAL

- 78 CoffeeScript
- 79 Go language
- 80 Hive
- 81 Play Framework 2
- 82 Reactive Extensions across languages
- 83 Web API

ASSESS

- 84 Elixir
- 85 Julia
- 86 Nancy
- 87 OWIN
- 88 Pester
- 89 Pointer Events
- 90 Python 3
- 91 TypeScript
- 92 Yeoman

HOLD

- 93 Handwritten CSS
- 94 JSP

TECHNOLOGY RADAR

Techniques

Tools

Platforms

Languages &
Frameworks

 Search A-Z FAQs

Techniques

Microservice envy

HOLD 

We remain convinced that microservices can offer significant advantages to organizations, in terms of improving team autonomy and faster frequency of change. The additional complexity that comes from distributed systems requires an additional level of maturity and investment. We are concerned that some teams are rushing in to adopting microservices without understanding the changes to development, test, and operations that are required to do them well. Our general advice remains simple. Avoid **microservice envy** and start with one or two services before rushing headlong into developing more, to allow your teams time to adjust and understand the right level of granularity.

Infrastructure Complexity

 Operational Complexity is the biggest problem

 Lots of Manual Testing, massive UI testing suit

 Beware of Deployment Dependency trap

 UI Composition



Service Boundaries



Having strong module boundaries is a big benefit of Microservices



Deciding on these boundaries this can turn into a massive nightmare



Higher Cost of Refactoring



Refactoring a concept that spans across multiple smaller services is hard



CHARACTERISTICS & PREMIUM

Componentization via Services

Independent Data Storage

Infrastructure Automation

Design for Failure

Organised around Business
Capabilities

Infrastructure Complexity

Higher Cost of Refactoring

Service Boundaries

WHERE TO USE MICROSERVICES?



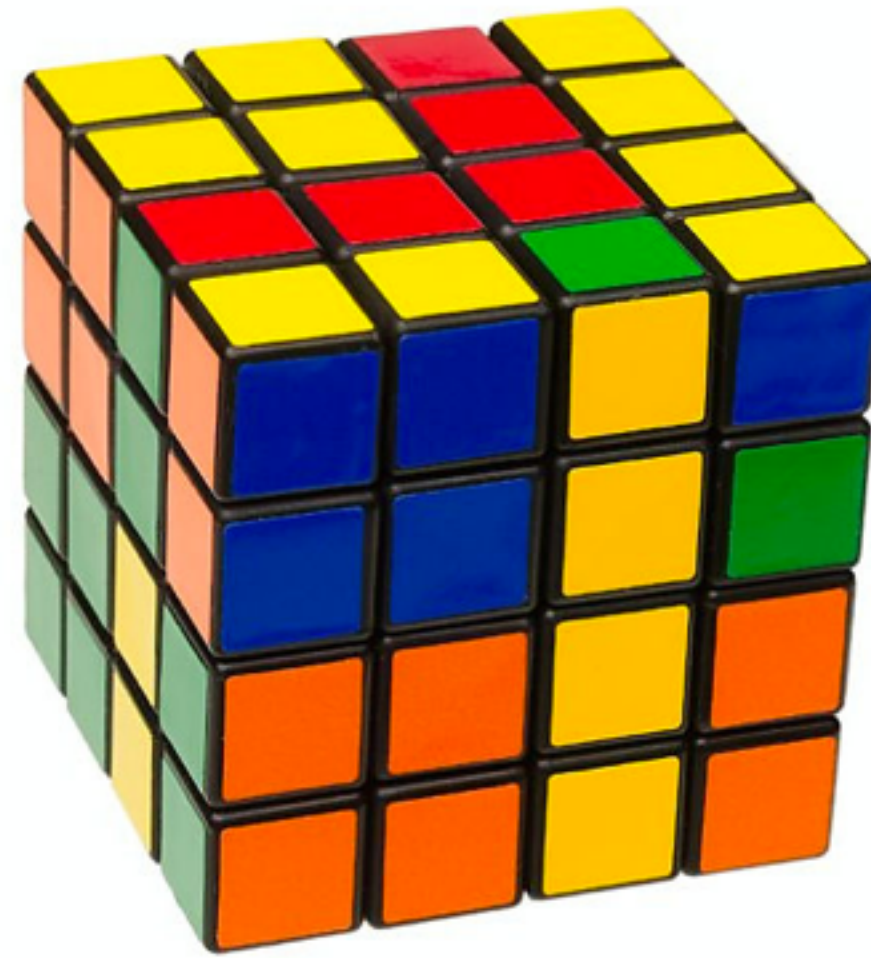
Microservices are suitable for very complex systems

Don't even consider microservices unless you have a system that's too complex to manage as a monolith.

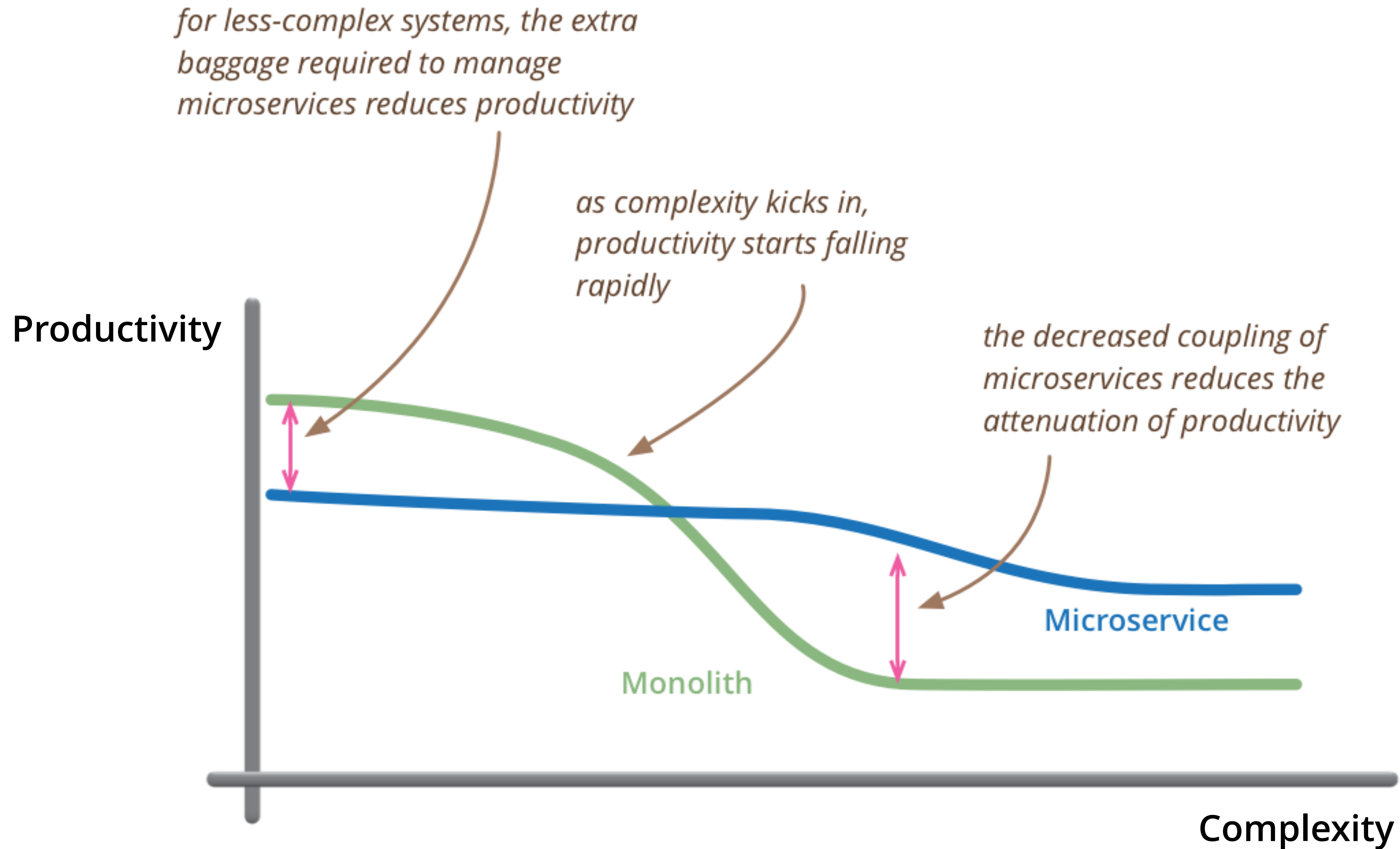
WHERE TO USE MICROSERVICES?

**You shouldn't start a new project with
microservices, even if you're sure your
application will be big enough to make it
worthwhile!**

MONOLITH FIRST STRATEGY



WHERE TO USE MICROSERVICES?



MONOLITH-FIRST STRATEGY

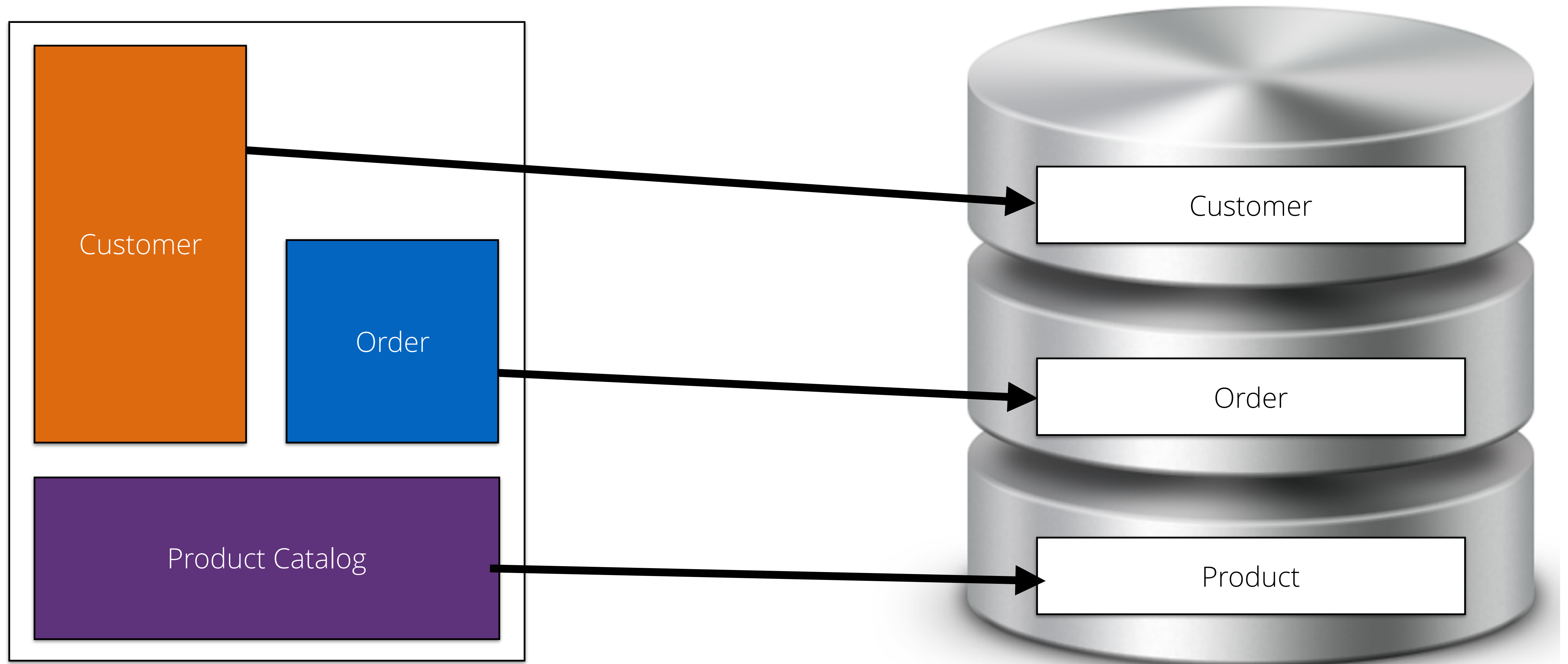


Paying attention to modularity within the software, both at the API boundaries and how the data is stored

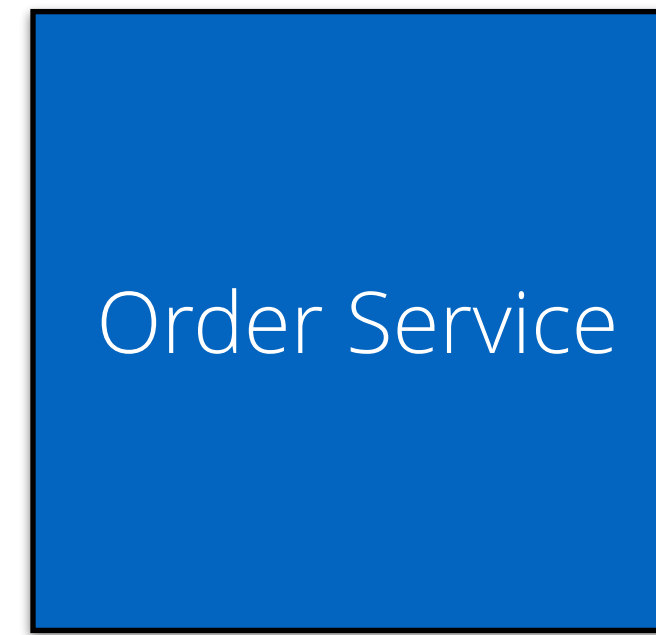
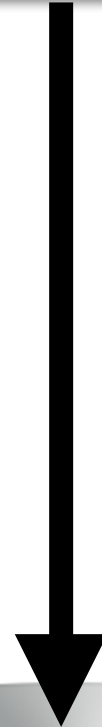


Do this well, and it's a relatively simple matter to make the shift to microservices.

MONOLITH-FIRST STRATEGY

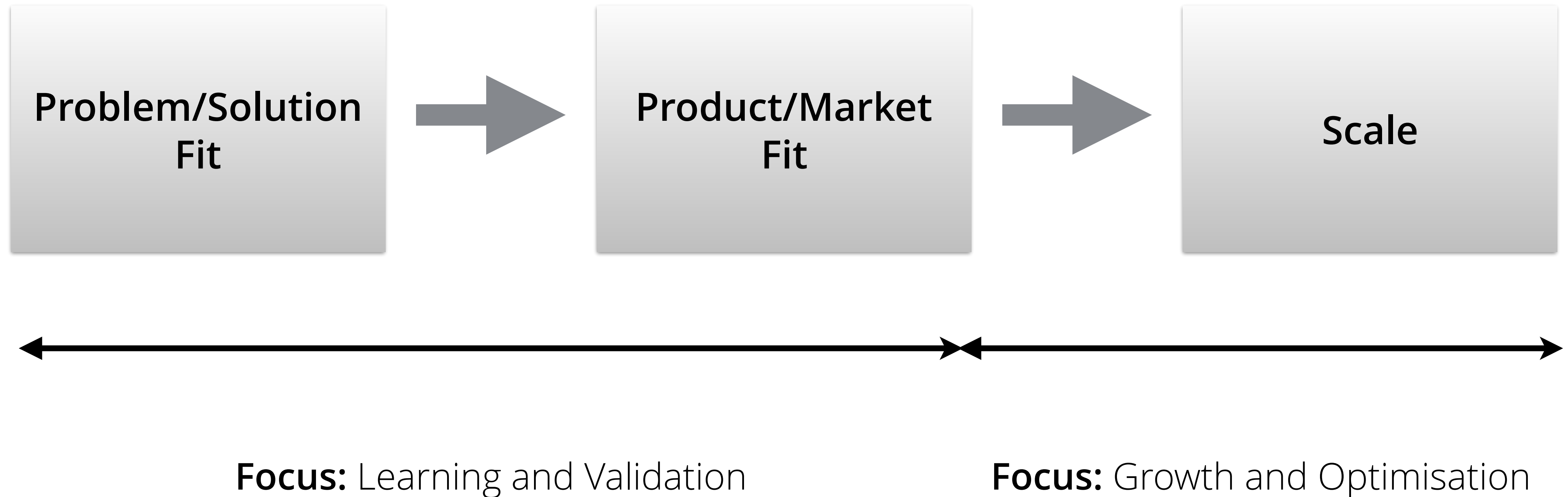


MONOLITH-FIRST STRATEGY



WHEN?

Three stages of a project



WHEN?

It depends...



Technical: Are we mature in our CD practices?

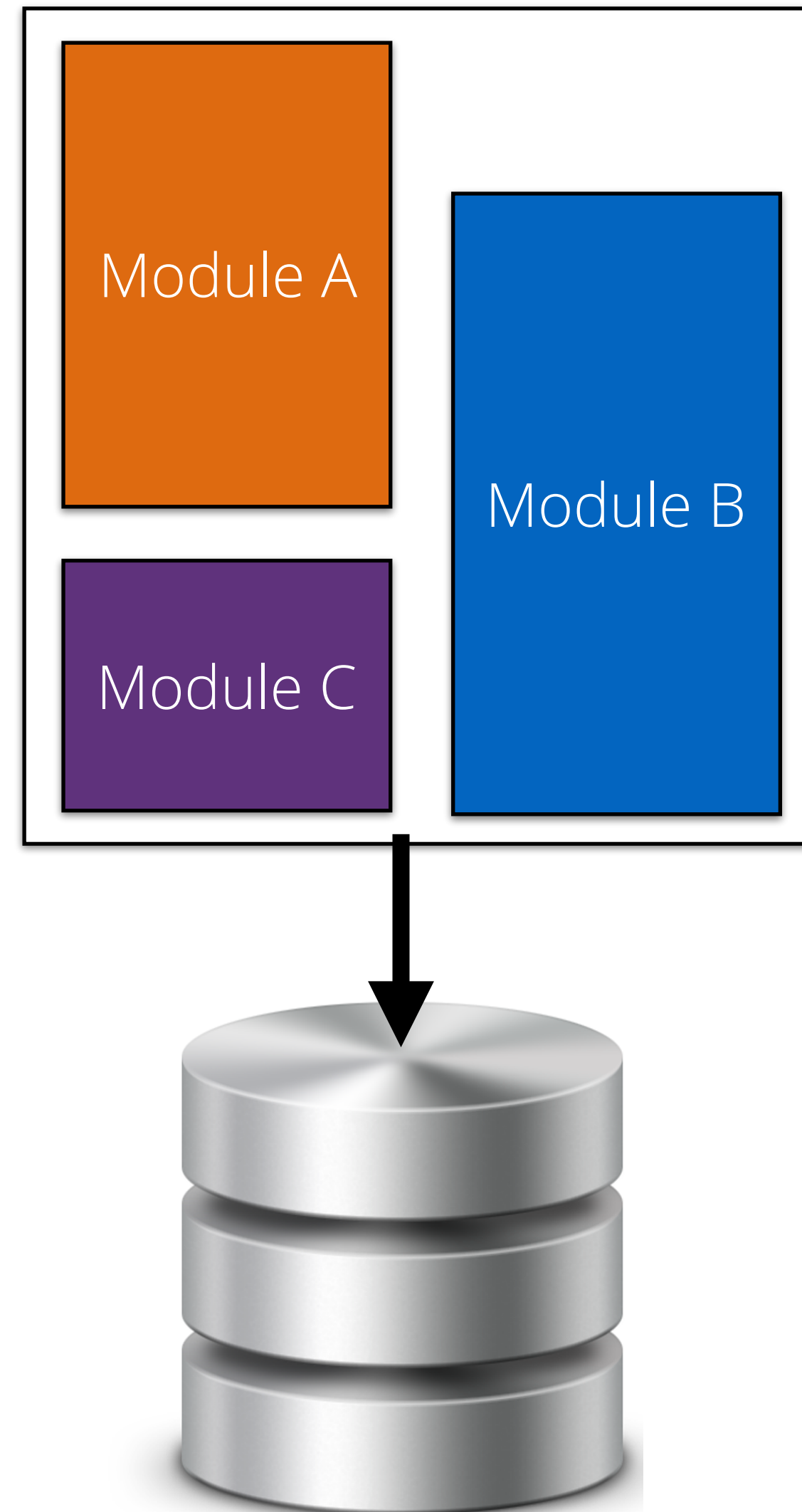


Organisational: Can we organise our teams around business capabilities?

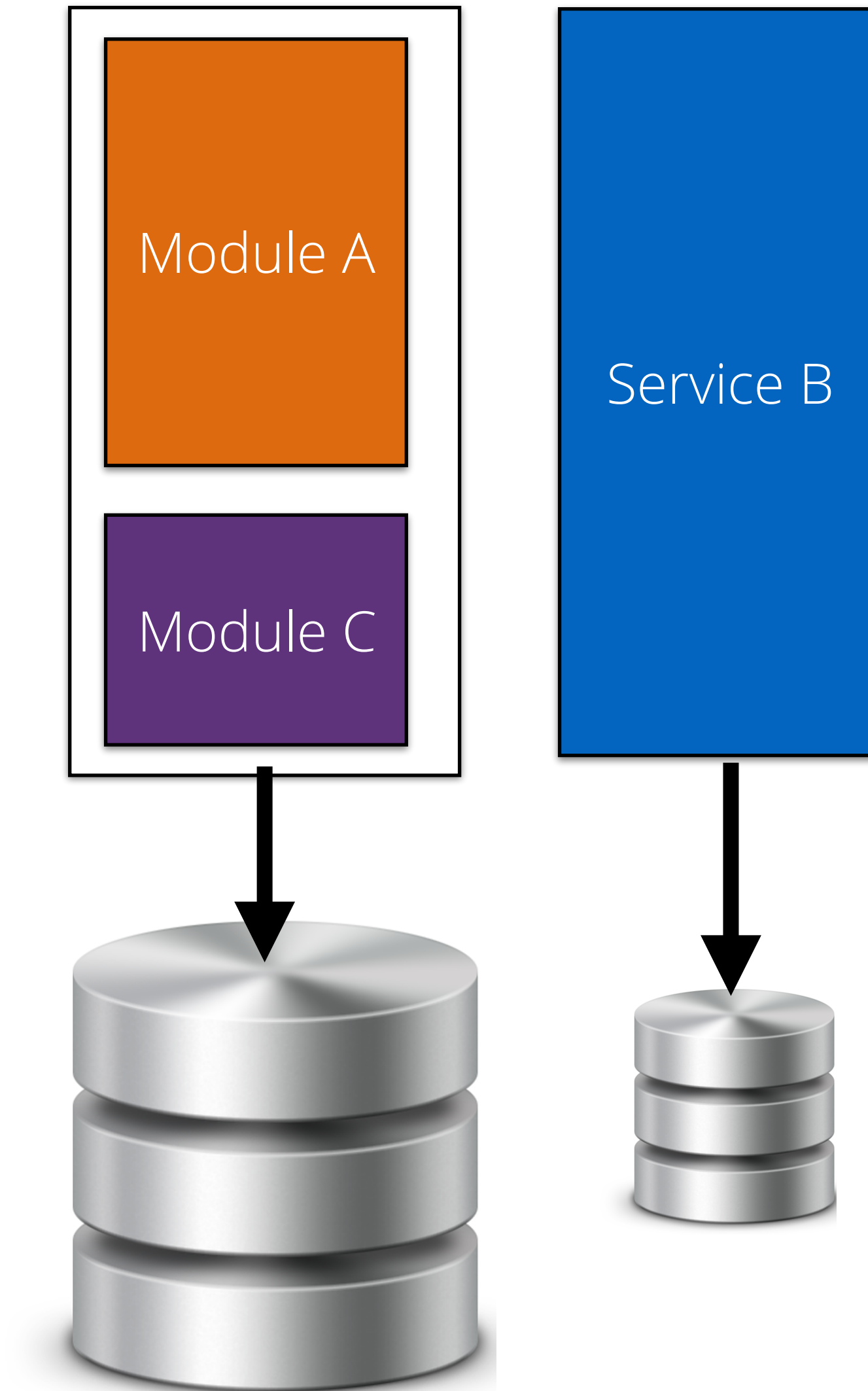


Product: Do we have product/market fit?

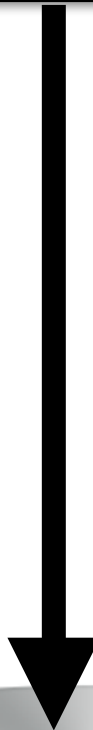
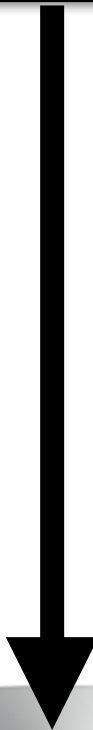
BROWN FIELD



BROWN FIELD



BROWN FIELD



This is a journey



Expect to change team structure more than once



Expect to continue to refine architecture.



Be comfortable with continuous change.

THANK YOU!

<http://nima.tech/micro-services>
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